

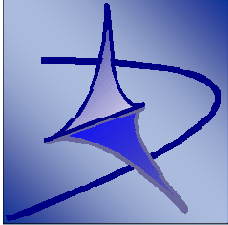
# **Real-Time Scheduling for Control Systems**

**Enrico Bini**

**ReTiS Lab, Scuola Superiore Sant'Anna**

**Pisa, Italy**

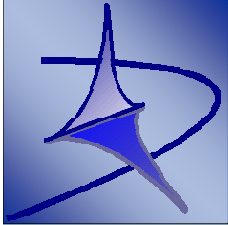
RTNS09, Paris, France, 26-27 October 2009



# Aim of this talk



- to provide an overview of real-time and control
- to stimulate new ideas in the audience
- to have at least one who does not fall asleep



# Overview



## **Part I**

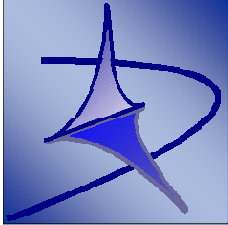
**Analysis and Design of Real-Time Systems**

## **Part II**

**Issues in Control Systems**

## **Part III**

**Ideas for the Future**



# Overview



## **Part I**

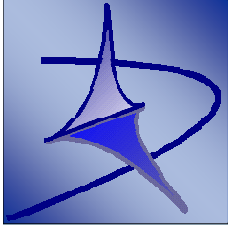
**Analysis and Design of Real-Time Systems**

## **Part II**

**Issues in Control Systems**

## **Part III**

**Ideas for the Future**

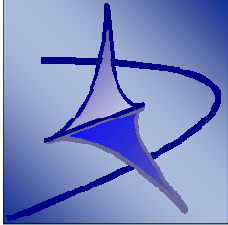


# The job of the real-time researcher



To play with deadlines, priorities,  
computation times, periods,...

until the application performs well



# Real-Time parameters

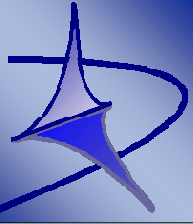


Real-Time parameters are categorized in designer unmodifiable (**parameters**)

- activation from an external interrupt
- computation times ( $C_i$ ) of stand alone code

designer modifiable (**variables**)

- priority of tasks
- deadlines ( $D_i$ )
- periods ( $T_i$ ) in timer driven tasks



# Schedulability Analysis



application parameters

designer  
unmodifiable  
(parameters)

designer  
modifiable  
(variables)

Schedulability  
Analysis

**YES**

**NO**



# Schedulability Analysis



Requires all variables to be set in advance

- application developer must set all variables (priorities, deadlines,...) in advance
- real-time analyst can apply the preferred schedulability analysis





# Sensitivity Analysis



application parameters

designer  
unmodifiable  
(parameters)

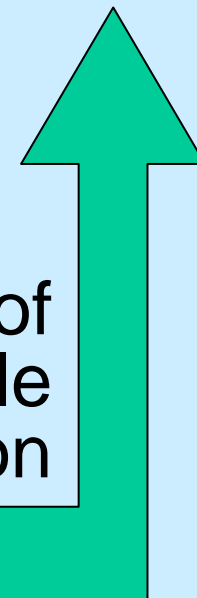
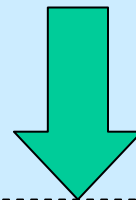
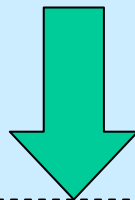
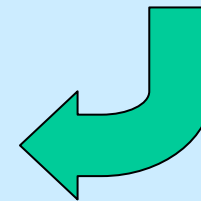
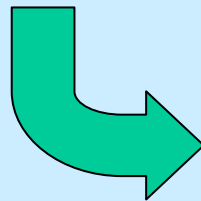
designer  
modifiable  
(variables)

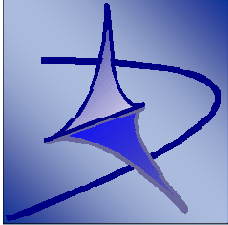
Sensitivity  
Analysis

**YES**

**NO**

range of  
admissible  
variation





# Sensitivity Analysis



Requires only parameters to be set in advance

- application developer must set an initial guess of all variables
- real-time analyst responds with the range of admissible variation of the variables



# Optimal Design



application parameters

designer  
unmodifiable  
(parameters)

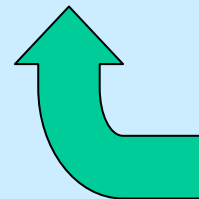
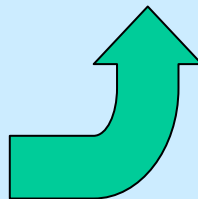
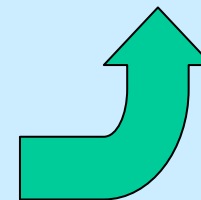
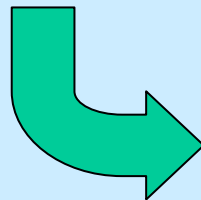
designer  
modifiable  
(variables)

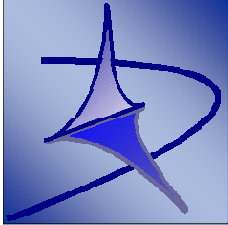
Optimal  
Design

optimal  
solution

schedulability  
constraint

cost (utility)  
function

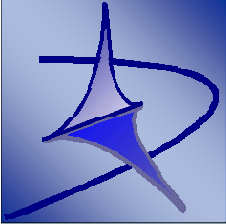




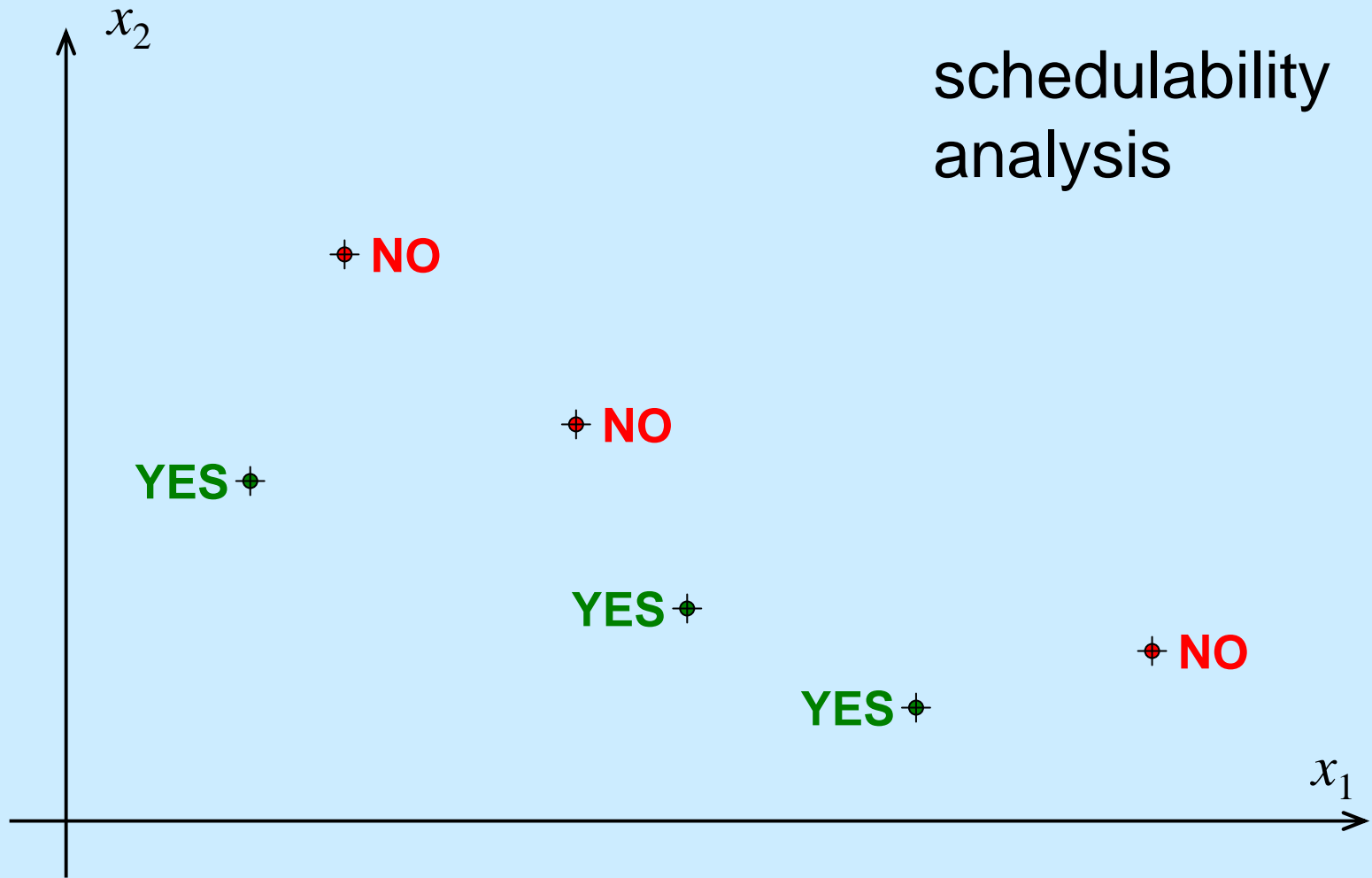
# Optimal Design

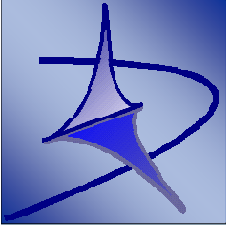


1. application developer provides the cost (utility) function
2. real-time analyst formulates the schedulability constraints for the given computing resources
3. an automated tool returns the best settings for the variables

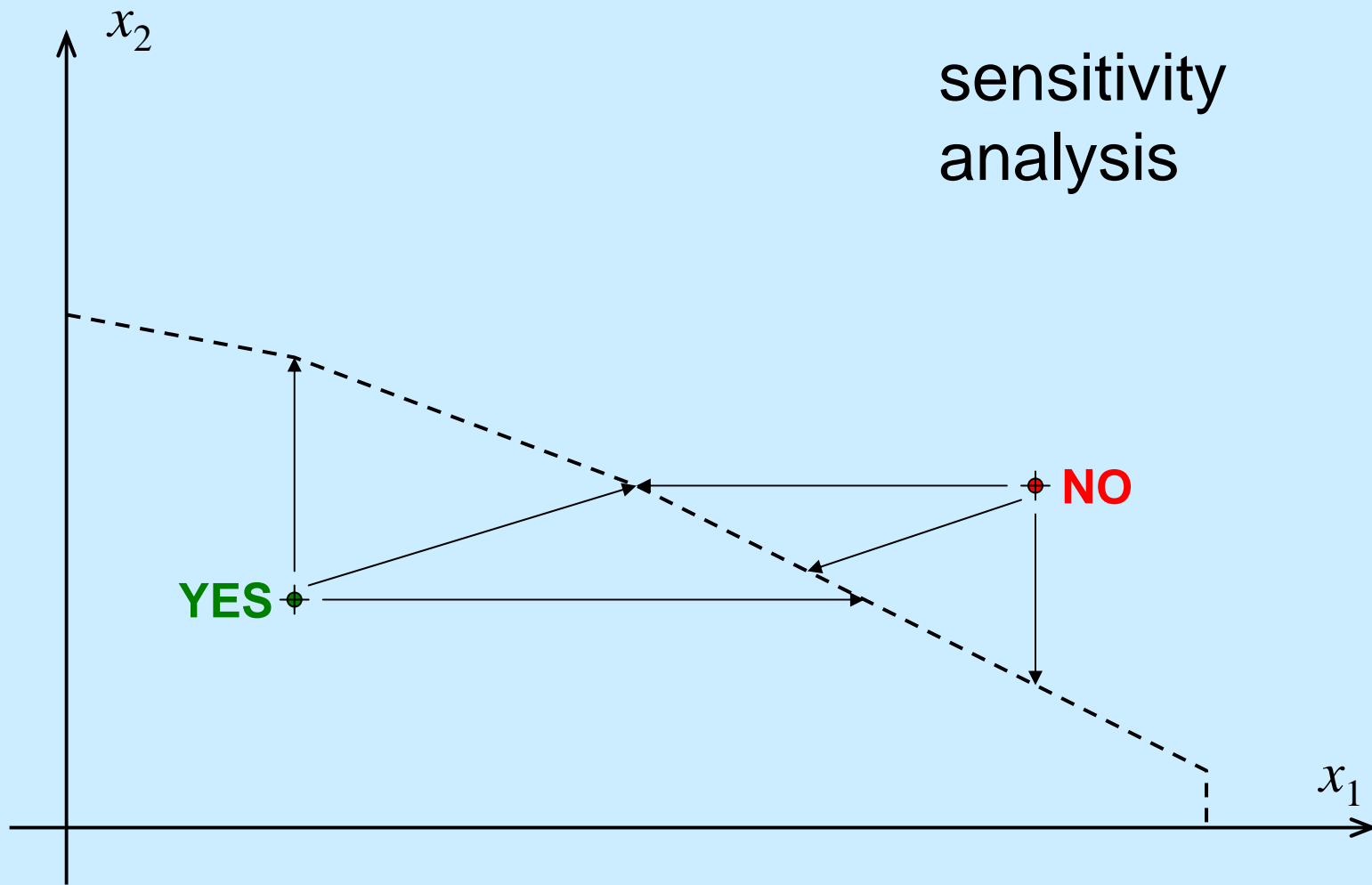


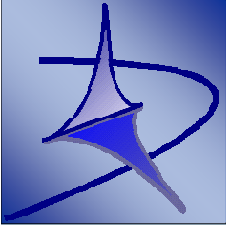
# Space of variables



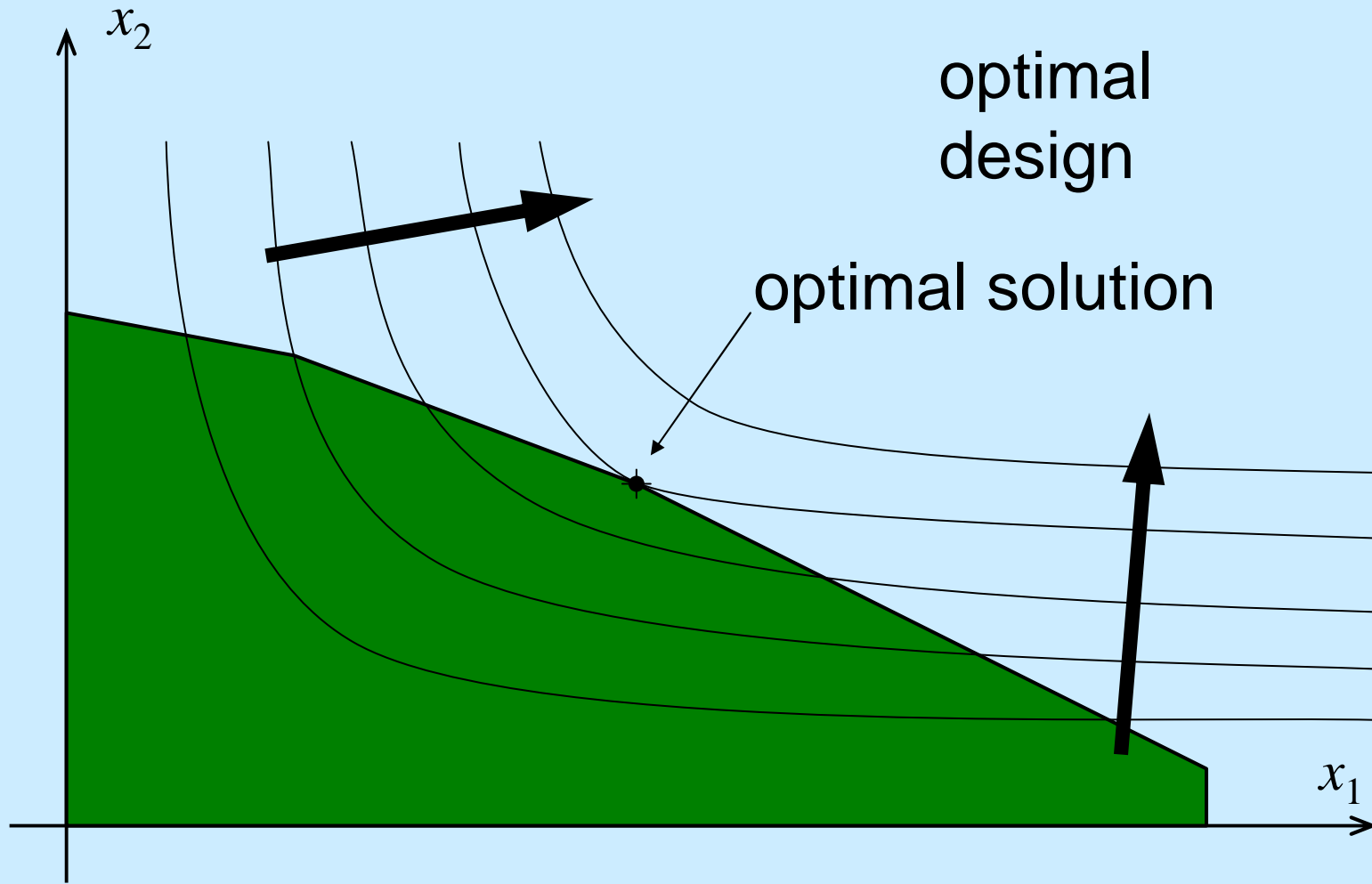


# Space of variables





# Space of variables





# Notion of sustainability



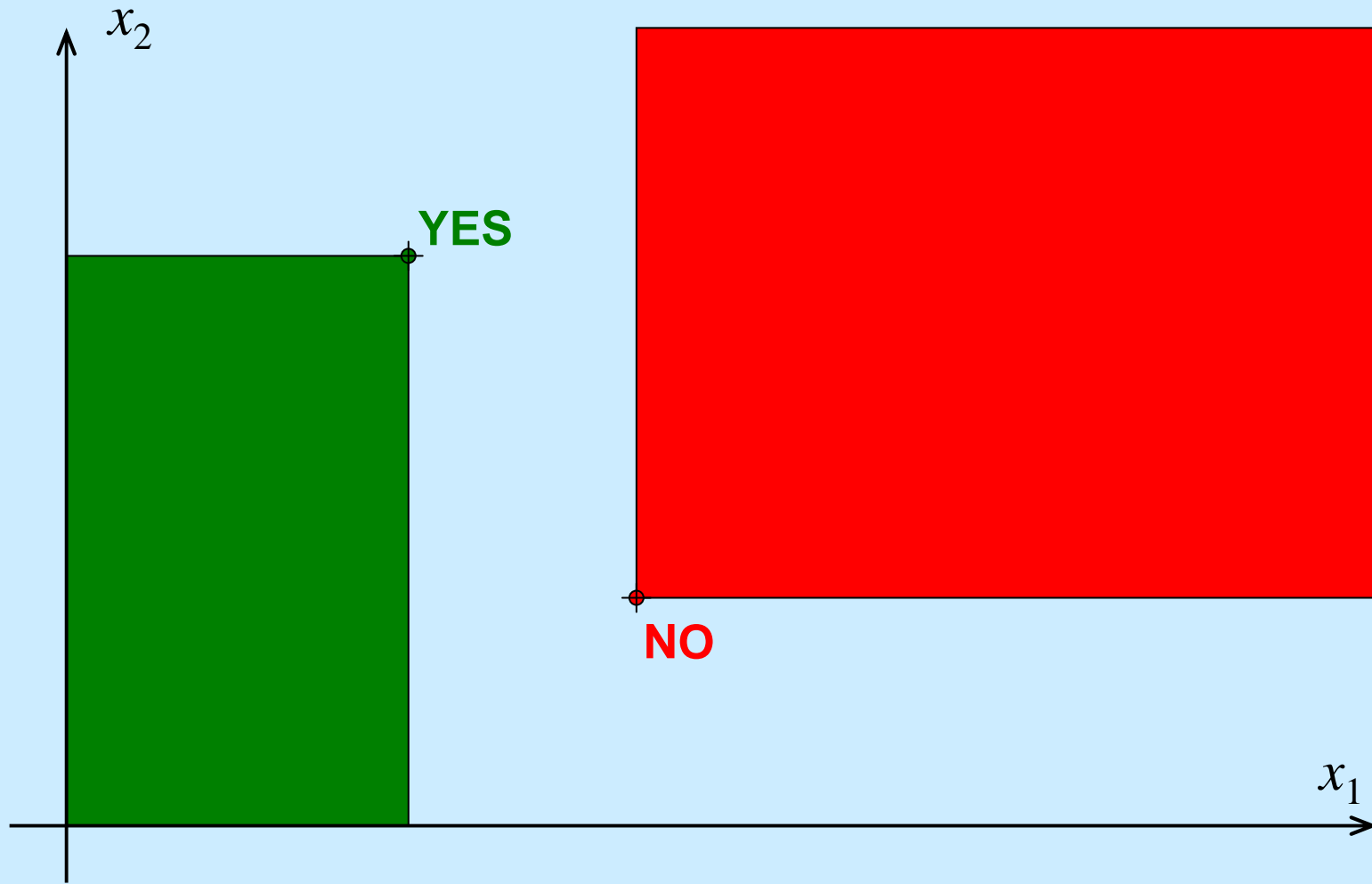
[Baruah, Burns @ RTSS06] A schedulability test is **sustainable** if any system deemed schedulable by the test remains schedulable when it has “looser constraints”.

Looser constraints: smaller computation times, longer period, longer deadline, smaller jitter, faster processor



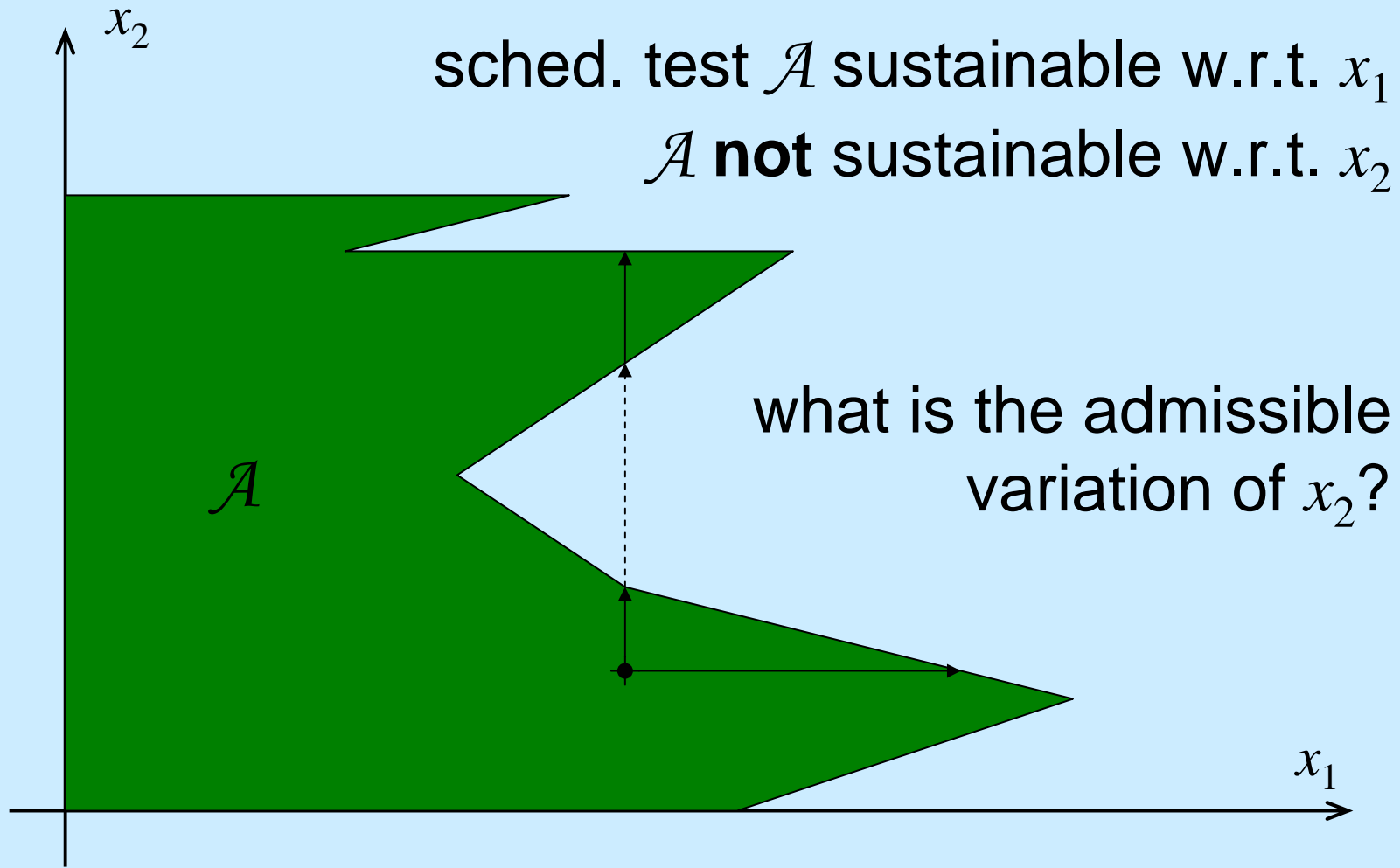


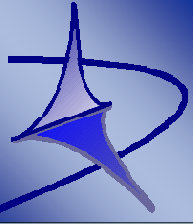
# Viewing the sustainability



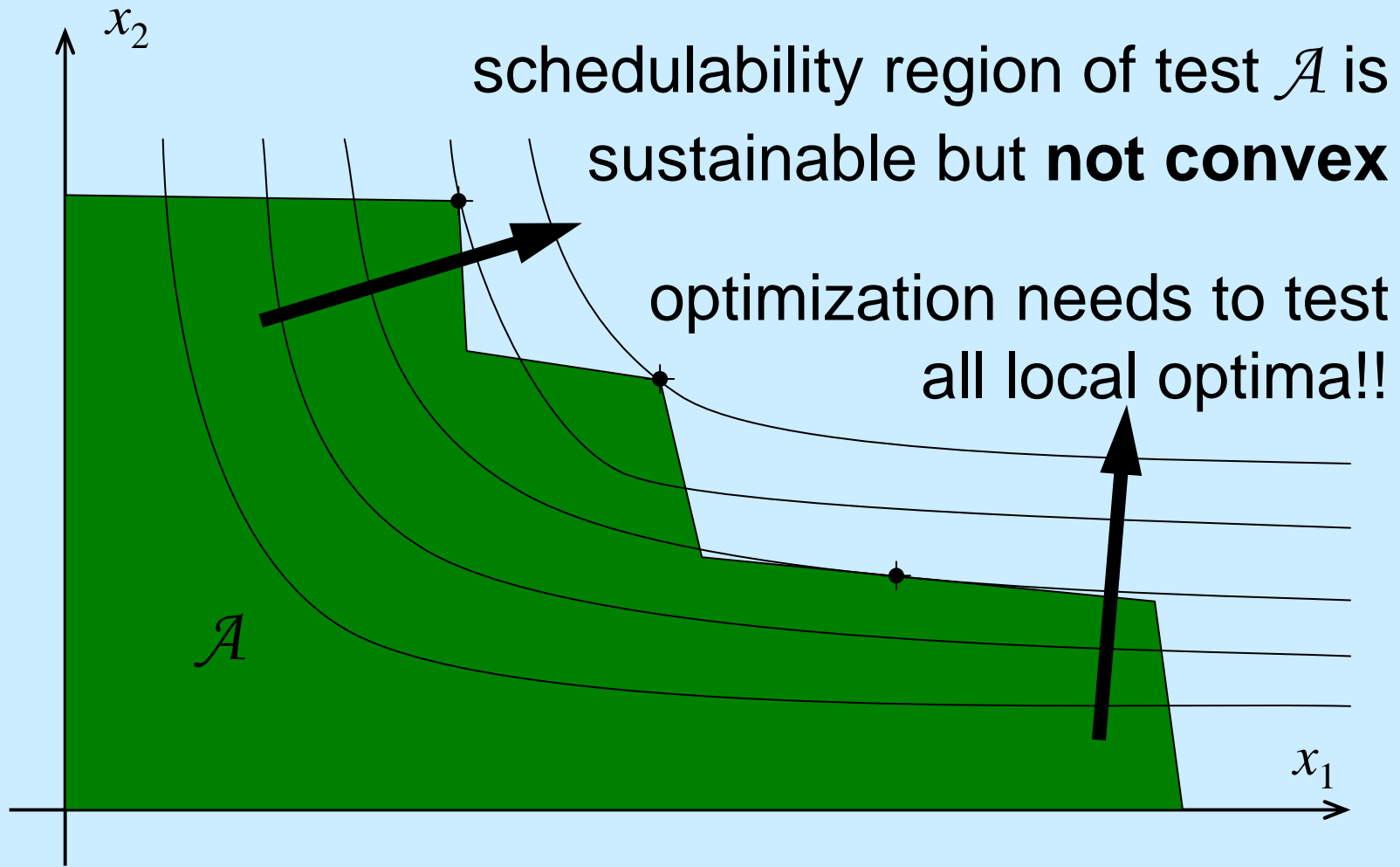


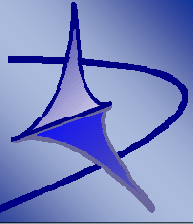
# Sensitivity and sustainability





# Optimal design and convexity





# Convexity of popular tests



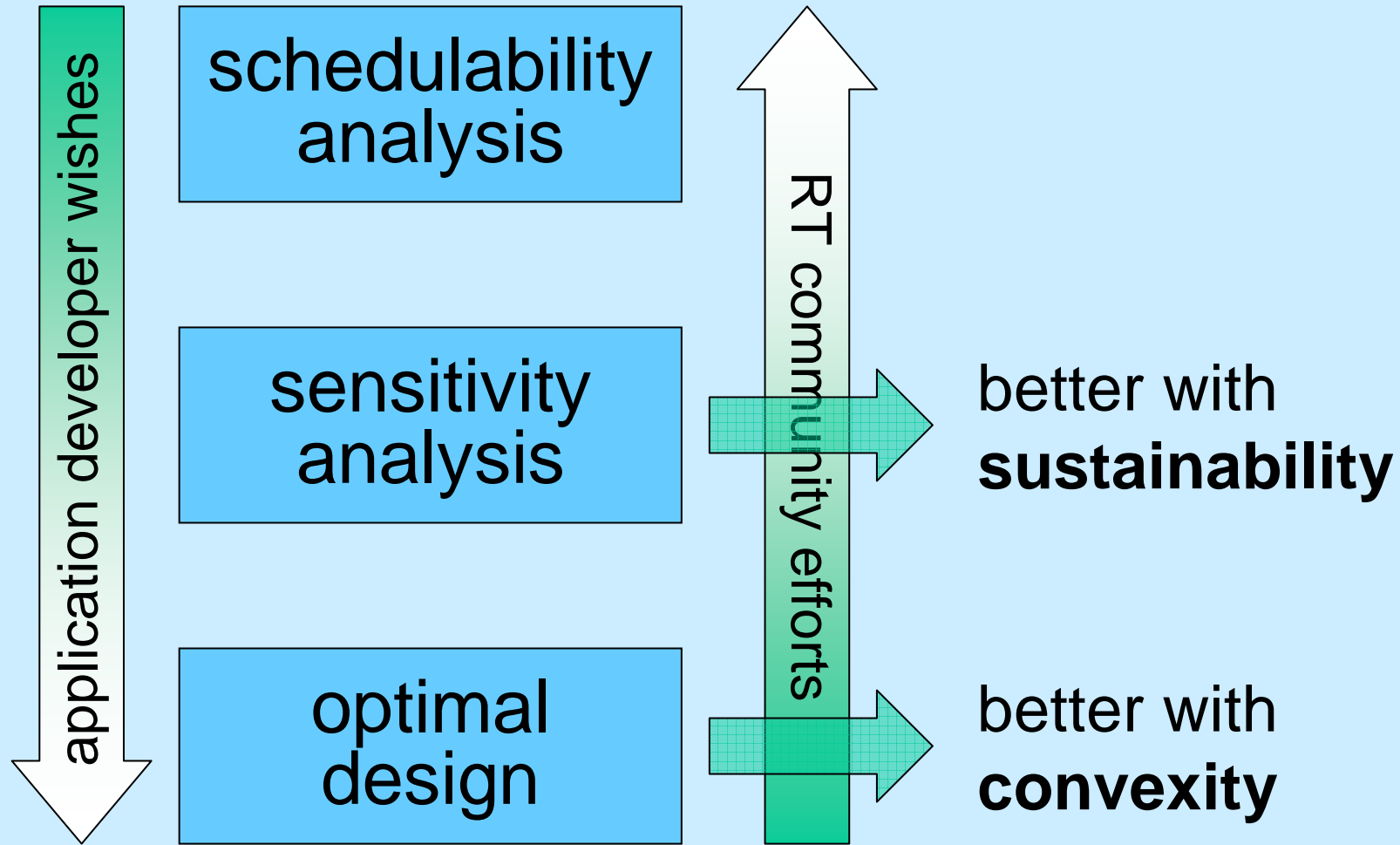
Uniprocessor scheduling algorithms are all sustainable.

What about convexity?

	when variables are...		
	$C_i$	$T_i$	$D_i$
utilization-based tests ( $D_i = T_i$ )	Green	Green	Green
exact DM	Red	Red	FP trivial
			DM ??
exact EDF ( $D_i \neq T_i$ )	Green	Red	Red



# Summary





# References



## Schedulability analysis

[Liu, Layland, 1973] First utilization based schedulability test

[everybody, everytime] Extensions to task models, scheduling algorithm, computing platform,...

## Sensitivity analysis

[Vestal 1994] FP, comp times

[Punnekkat, Davis, Burns, 1997] FP, binary search

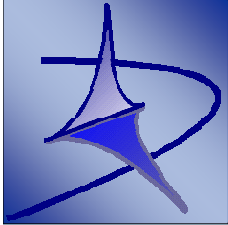
[Bini, Di Natale, Buttazzo, 2006] FP, comp times, periods

[Racu, Hamann, Ernst, 2006] FP, distributed task set

[Hoang, Buttazzo, 2006] EDF, deadlines

[Balbastre, Ripoll, Crespo, 2009] EDF, periods, deadlines

[George, Hermant, 2009] EDF, comp times



# References



## Optimal design

[Seto et al, 1996] optimal periods on utilization bound

[Aydin et al, 2001, “reward-based”] optimal comp times

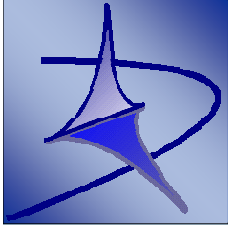
[Bini, Di Natale, 2005] optimal periods on exact FP

[Wu, Bini, Buttazzo, 2008] EDF subopt convex deadlines

## Sustainability/Convexity

[Baruah, Burns, 2006] def. sustainable analysis

[Hermant, George, 2009] convexity of EDF C-space



# Overview



## **Part I**

Analysis and Design of Real-Time Systems

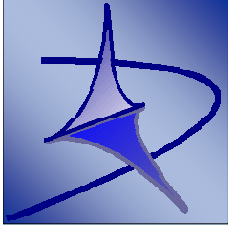
## **Part II**

Issues in Control Systems

## **Part III**

Ideas for the Future



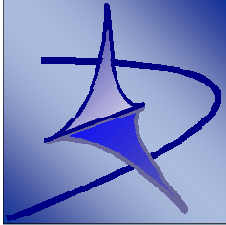


# Optimal design in control systems



Control systems are well suited for the optimal design:

- very stable computation time
  - often controllers are just a multiplication by a matrix (no if statement)
- the cost can be measured quantitatively
  - as function of the state and the input



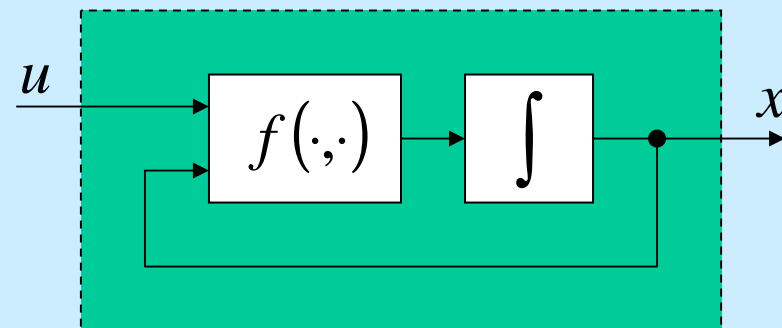
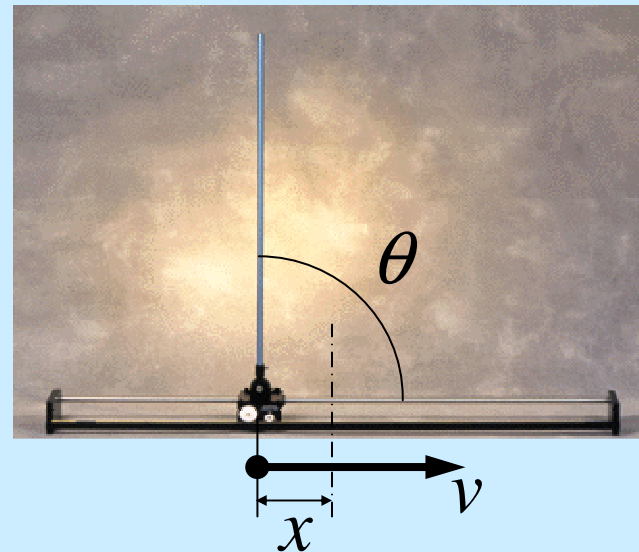
# Introduction on control systems

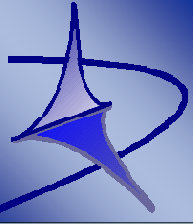


- state of the plant  $x$   
must reach stability  
( $x=0$ )
- input to the plant  $u$
- system dynamics  
differential equation

$$\begin{cases} \dot{x} = f(u, x) \\ x(0) = x_0 \end{cases}$$

The inverted pendulum





# The cost in control systems



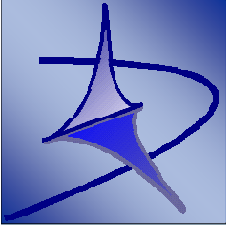
A classic expression of the cost is:

$$J = \int_0^{\infty} q \|x(t)\|^2 + \|u(t)\|^2 dt$$

Remember: stability  $\Rightarrow \lim_{t \rightarrow \infty} x(t) = 0$

$q$  weights the relative importance of the state  $x$  over the input  $u$ :

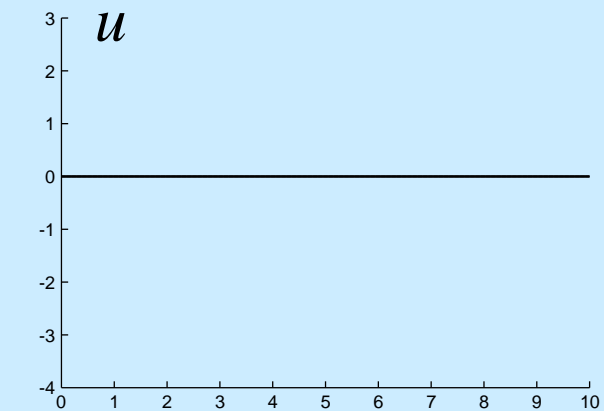
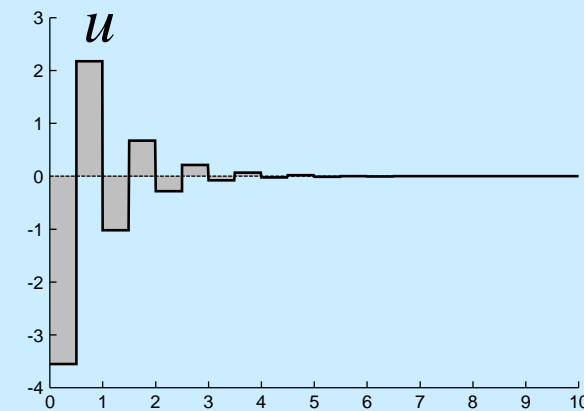
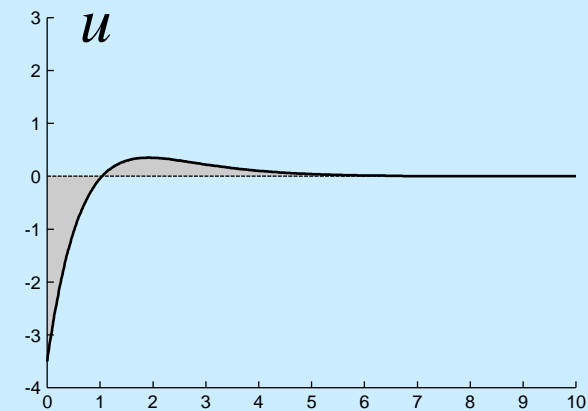
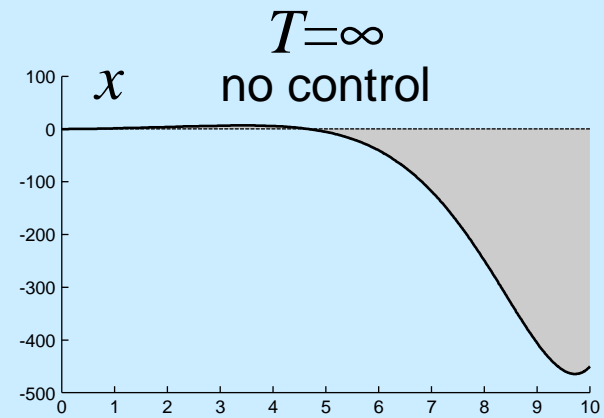
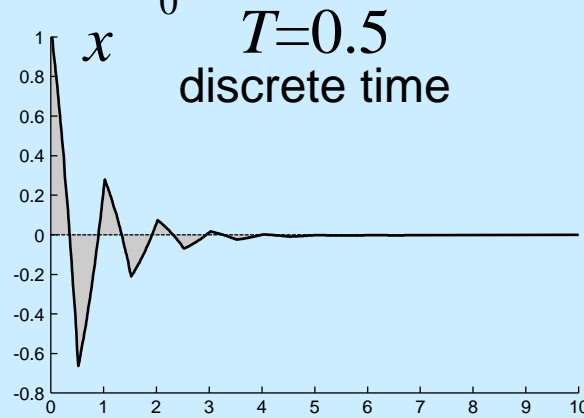
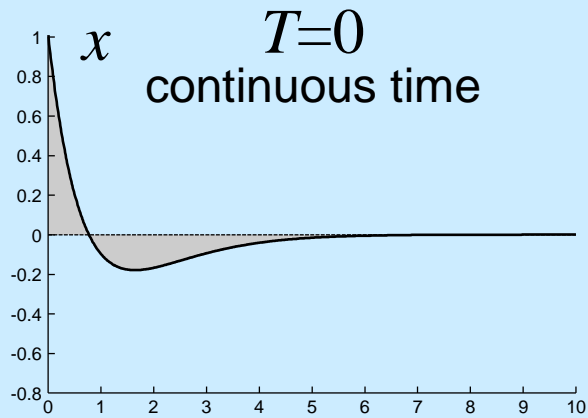
- large  $q$  means we target fast convergence (of  $x$ )
- small  $q$  means we target little control action  $u$



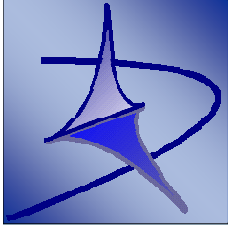
# Cost vs. period ( $T$ )



The cost  $J$  is  $J = \int_0^{\infty} \|x(t)\|^2 + \|u(t)\|^2 dt$



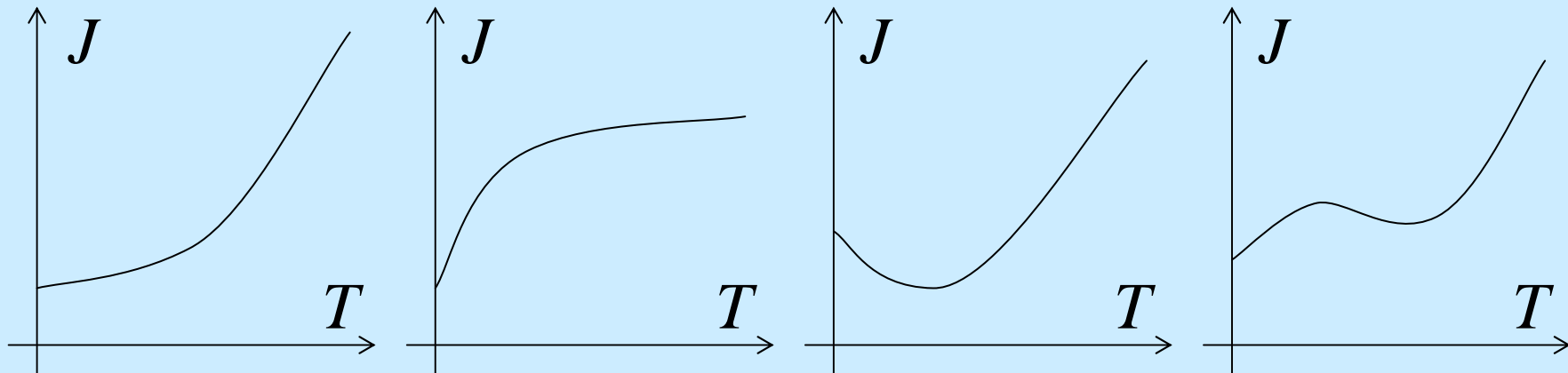
$$J(0) \leq J(0.5) \leq J(\infty) = \infty$$



# Examples of cost $J(T)$



Classic cost functions are:



depending on:

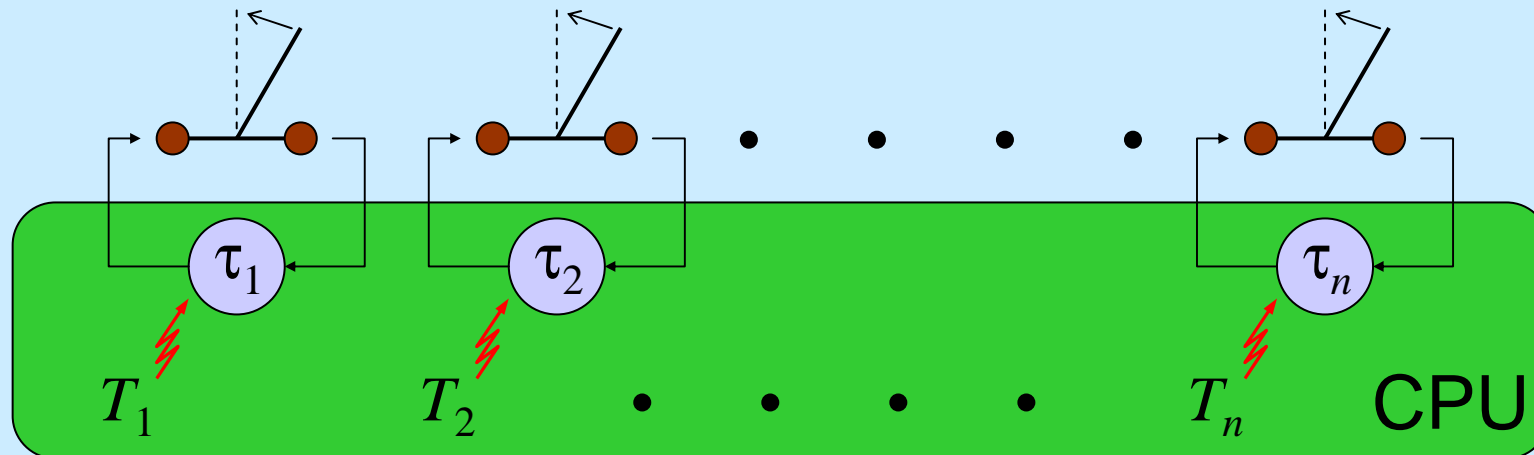
- the weight  $q$  of the state  $x$  w.r.t. the input  $u$
- the system dynamics  $f$



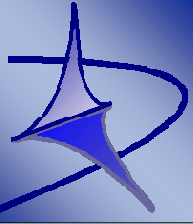
# Period assignment



The period ( $T$ ) should as short as possible  
However:



- $n$  independent controllers with different periods ( $T_1, \dots, T_n$ )
- the controllers run on the same CPU
- classic goal: minimize  $\sum_{i=1}^n w_i T_i$

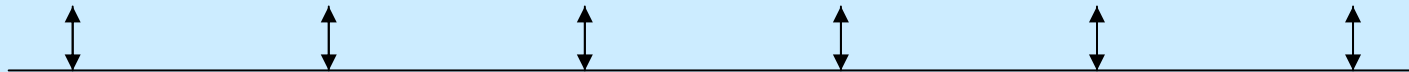


# Scheduling models for digital control systems



A task schedule is not the only period...

1. sampling and actuation are simultaneous and strictly periodic (variable: period  $T_i$ )



2. sampling and actuation are separated by a constant delay (variables: period  $T_i$ , delay  $\Delta_i$ )



3. actuations occur periodically with a jitter (variables: period  $T_i$ , delay  $\Delta_i$ , jitter  $J_i$ )





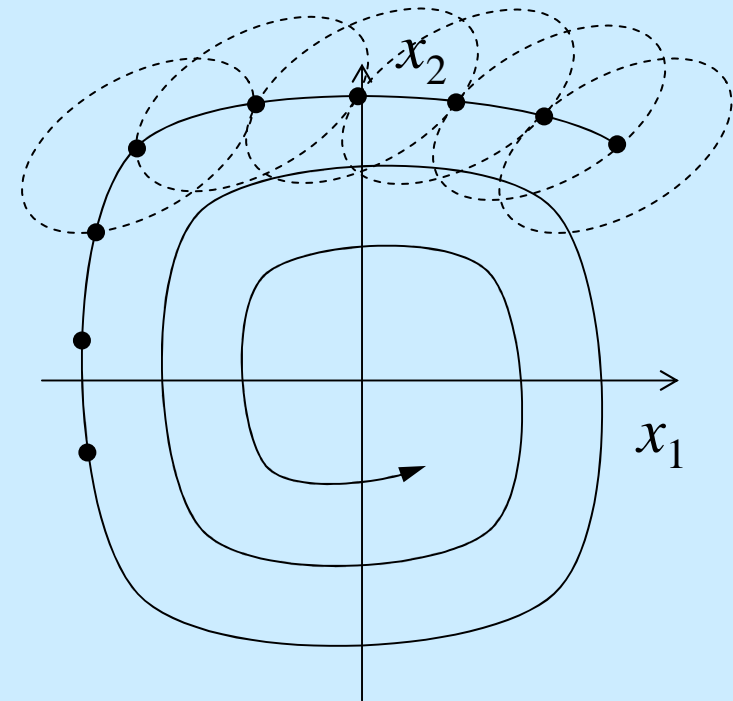
# Event-driven sampling



Until now task activations are the variables  
However the task may be activated based  
on state-related event

Designer variables:

- no, period, deadlines
- yes, event rule







# References



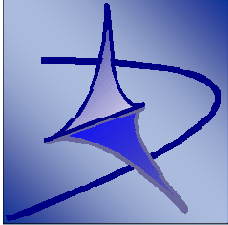
[Diduch, Doraiswami, 1987] cost function from sampling period

[Seto et al, 1996] optimal periods, linear/exponential cost

[Cervin et al., 2004 “jitter margin”] amount of admissible output jitter

[Bini, Cervin, 2008] opt solution, linear cost (period, delay)

[Velasco, Martí][Anta, Tabuada][Wang, Lemmon] sched analysis of event-driven control tasks



# Overview



## **Part I**

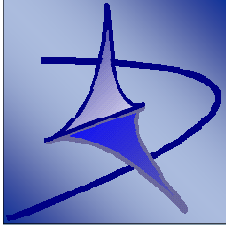
**Analysis and Design of Real-Time Systems**

## **Part II**

**Issues in Control Systems**

## **Part III**

**Ideas for the Future**

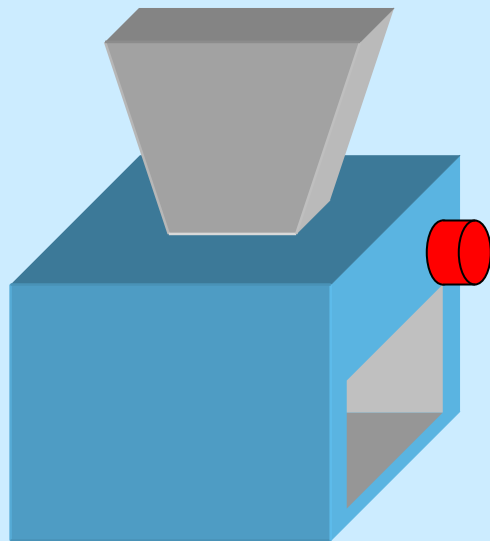


# The press-one-button machine



What do you mean  
by “best”?

What are your  
constraints?

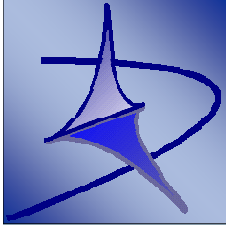


I want the best  
embedded system

The one that  
maximise ...

50 Euro

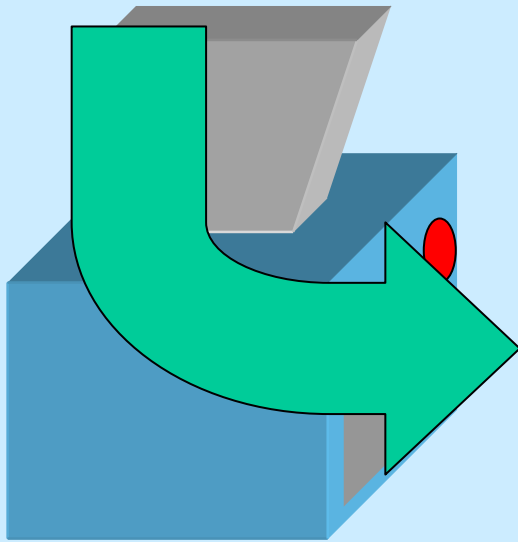




# The press-one-button machine



1. silicon
2. good theory



What do you mean  
by “best”?

What are your  
constraints?

I want the best  
embedded system

The one that  
maximise ...

50 Euro

